Megha Murali

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Work Experience

Project Associate III, KTGY – Oakland, CA   2022 – Present
- **Leadership & Ownership**
  - Led post-design and documentation phases for a **high-rise residential project in Berkeley, CA**, coordinating a team of 5 through permit and production milestones
    - Established and managed the **Revit BIM model**, adapting legacy drawings from a previous architect to meet current **code, zoning, and life-safety requirements**
  - Collaborated with clients, consultants, and internal stakeholders to **refine design intent and anticipated building use**, presenting design solutions and constraints
  - Facilitated internal design reviews using **Bluebeam markups**, translating feedback into coordinated drawing sets
  - Mentored **3 summer interns** through design development and construction documentation, supporting workflow coordination across **3 project teams**
  - Contributed to the firm's **Project Performance Sustainability Action Committee**, analyzing **energy use intensity and embodied carbon data** to support performance-driven design decisions
- **Drawings**
  - Developed design concepts and studies using **hand-sketching, SketchUp, Revit, and AutoCAD**, translating ideas into buildable solutions
  - Produced presentation and competition-quality graphics using **Adobe InDesign, Illustrator, and Photoshop**
- **Organization**
  - Organized project documentation, meeting notes, and design workflows using **Miro and OneNote**

Architectural Design Intern, Isgenuity– Boston, MA   2021
- Drafted conceptual space-planning diagrams using Illustrator, Bluebeam, and Revit
- Created series of renderings for interiors team using SketchUp and Enscape

Architectural Design Intern, Modwell– New York, NY   2020
- Worked extensively with PowerPoint, Rhino, and Illustrator to create series of diagrams for social media page
- Used Photoshop and Premier Pro to produce GIF's demonstrating architectural massing concepts

Education

Syracuse University School of Architecture, B.Arch   2022
- 5-year NAAB-accredited Bachelor of Architecture Degree
  - Study abroad curriculum in London and New York, focused on urban design and sustainable practice

University of California Berkeley Extension, Professional Program in User Experience   Present
- 8-course accredited program emphasizing user research, iterative design, and usability testing
  - Studio-based coursework applying human-centered design methods to real-world problems

Skills

Design & Documentation: AutoCAD, Revit, Bluebeam
3D Modeling & Visualization: SketchUp, Rhino, Grasshopper, Enscape, Twinmotion, V-Ray
Graphics & Layout: Adobe Suite, InDesign, Photoshop, Illustrator
US & Collaborative Tools: Figma, Sketch, Miro, FigJam
Design Strengths: Iterative Design Studies, Design Narrative Development, Concept-to-Production Workflow

Awards

SOURCE Grant Recipient, Syracuse University Thesis   2022
- Awarded competitive research grant supporting thesis exploration of **rammed earth construction**
  - Funded travel and interviews with industry experts
  - Research culminated in a final thesis presentation and documentation